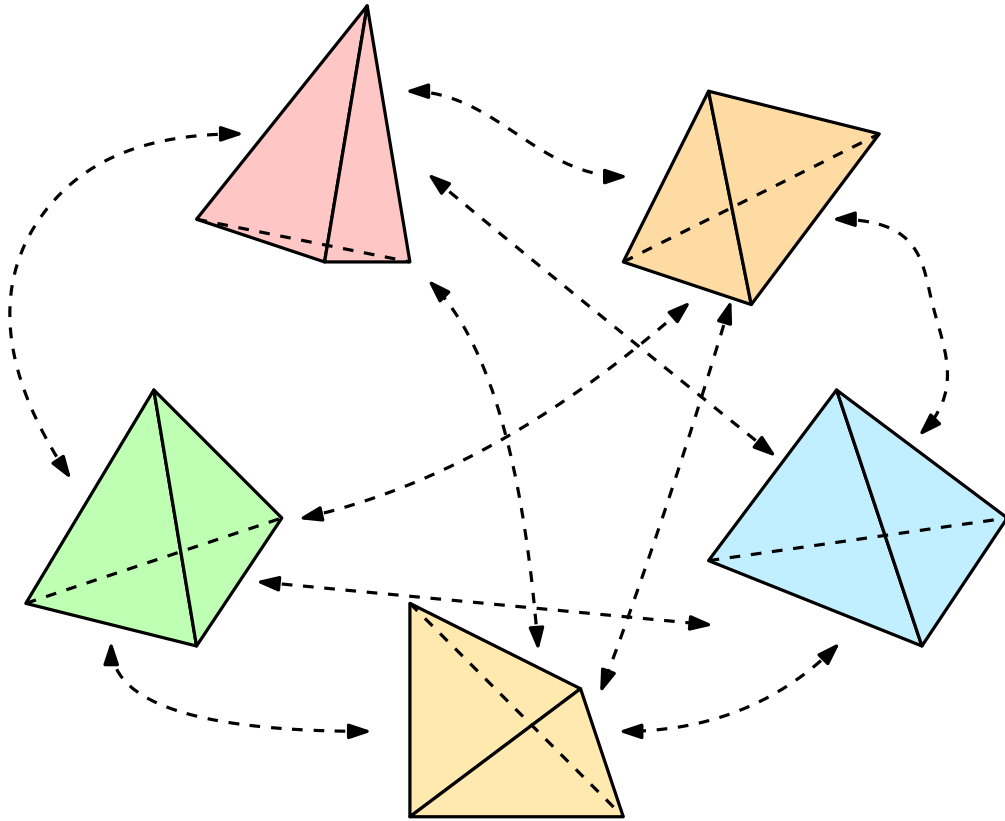


Pietro Donà



Local flatness
in spin foam
theories

EPRL spin foam theory



Dynamics for LQG as a path integral



Connection with discrete GR



EPRL spin foam theory

- 👍 Dynamics for LQG as a path integral
- 👍 Connection with \rangle discrete GR
- 👎 Recover GR in the semiclassical limit?
(for real)
- 👎 Why can we reconstruct Regge geometries
(locally=vertex by vertex)?
- 👎 Where are Einstein equations?



Regge geometries in spin foam models

Flat 4-simplices (lorentzian and euclidean) emerge from the large quantum numbers analysis of the spin foam vertices (local), the holonomies and the action are also Regge-like

Different derivations, similar conclusion, physically different models
(Topological BF $SU(2)$, EPRL Lorentzian and Euclidean, EPRL extensions, Barrett-Crane)

Geometry appears always in similar ways. There are lots of papers explaining how.

Why?





The local emergence of Regge geometries is a consequence of an often overlooked property...

Local flatness

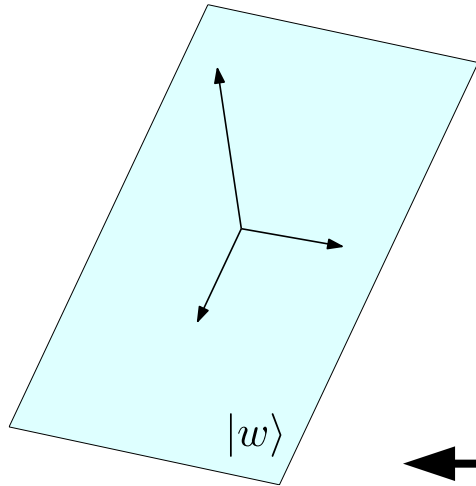
general discussion, model independent!

Holonomies as map between **framed planes**

$$g = e^{\frac{\omega}{2}} |w\rangle\langle z| + e^{-\frac{\omega}{2}} |w][z| \quad (\text{norm 1 spinors, } \text{redundant}, \text{ two extra phases})$$

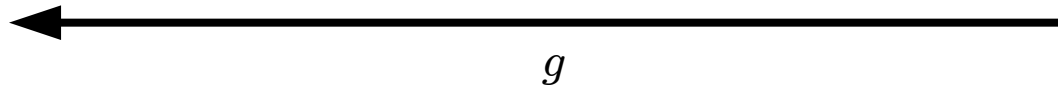
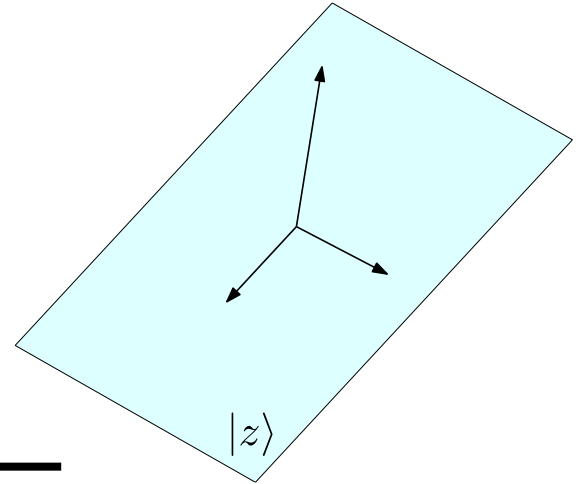
Parametrization: a source spinor, a target spinor and a complex number

(heavily inspired by twisted geometries literature)



$\text{Re } \omega$ Represent a boost between framed planes (**polar decomposition**)

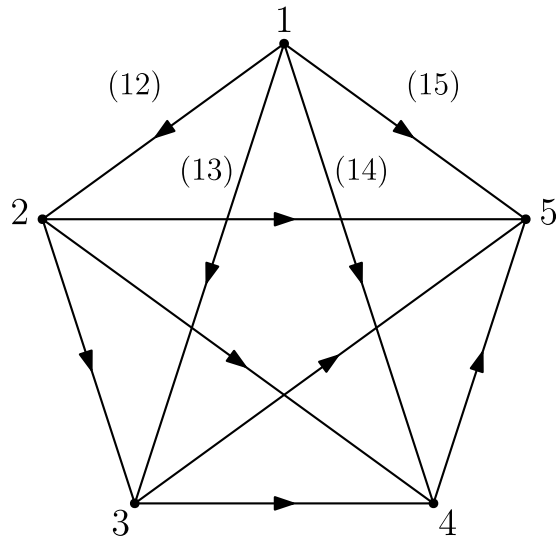
$\text{Im } \omega$ Represent a twist of the frames (**misalignment**)



(or if you prefer a triangle with a frame)

Setting the scene for **local flatness**

Consider the 2-complex of one 4-simplex (no geometric data, just **combinatorial** information)



Variables: Ten $SL(2, \mathbb{C})$ **holonomies** describe the **parallel transport** from one edge to another.
(**four framed planes** to each edge and a **complex number** to each face)

Request: each 4-simplex is flat!
(a general 2-complex made of such vertices is **locally flat**).

$$g_{ca}g_{bc}g_{ab} = \mathbb{1}$$

Holonomies and local flatness

Local flatness

$$g_{ca}g_{bc}g_{ab} = \mathbb{1}$$



Complex angles determined by spinors

$$\cosh(\omega_{ab} + i\xi_{ab}^c) = \cos \hat{\theta}_{ab}^c$$

$$\sin \phi_{ac}^b \sinh(\omega_{ab} + i\xi_{ab}^c) = \sin \phi_{ab}^c \sinh(\omega_{ca} + i\xi_{ac}^b)$$

4D dihedral angles defined using spherical cosine laws (exist a local embedding in 4D)

$$\cos \hat{\theta}_{ab}^c = \frac{-|\langle z_{ca}|z_{cb}\rangle|^2 + |\langle z_{ab}|z_{ac}\rangle|^2|\langle z_{ba}|z_{bc}\rangle|^2 + |\langle z_{ac}|z_{ab}\rangle|^2|\langle z_{ba}|z_{bc}\rangle|^2}{2|\langle z_{ac}|z_{ab}\rangle\langle z_{ac}|z_{ab}\rangle\langle z_{ba}|z_{bc}\rangle\langle z_{ba}|z_{bc}\rangle|} = \frac{\cos \phi_{ab}^c + \cos \phi_{bc}^a \cos \phi_{ac}^b}{\sin \phi_{bc}^a \sin \phi_{ac}^b}$$

Edge dependent twist angle (a SU(2) invariant way to measure the twist between frames)

$$\xi_{ab}^c = \arg \left(\frac{\langle z_{ac}|z_{ab}\rangle\langle z_{ab}|z_{ac}\rangle}{\langle z_{bc}|z_{ba}\rangle\langle z_{ba}|z_{bc}\rangle} \right)$$

Holonomies and local flatness

Local flatness

$$g_{ca}g_{bc}g_{ab} = \mathbb{1}$$

=

Complex angles determined by spinors

$$\cosh(\omega_{ab} + i\xi_{ab}^c) = \cos \hat{\theta}_{ab}^c$$

$$\sin \phi_{ac}^b \sinh(\omega_{ab} + i\xi_{ab}^c) = \sin \phi_{ab}^c \sinh(\omega_{ca} + i\xi_{ac}^b)$$

Solutions : complex angle in terms of geometric angles

$$\omega_{ab} = i\epsilon \hat{\theta}_{ab}^c - i\xi_{ab}^c$$

Independence from the choice of cycle!

Lorentzian sector $|\cos \hat{\theta}_{ab}^c| > 1$

$$\omega_{ab} = \epsilon \theta_{ab} + i\epsilon \chi_{ab} \pi - i\xi_{ab}$$

Holonomies and local flatness

Local flatness

$$g_{ca}g_{bc}g_{ab} = \mathbb{1}$$

=

Complex angles determined by spinors

+

“shape” matching conditions (strongly)

+

closure conditions

(gives areas up to a scale, make the statement stronger but simpler)

In **ALL locally flat** Lorentzian spin foam models
shape matched Lorentzian 4-simplices emerge!

Classical! No amplitude, embedding map, semiclassical regime or critical point eqs.

Local flatness in the EPRL model

(all the spin foam models are locally flat)

$$A_v = \int \prod_a dg_a \delta(g_1) \prod_{ab} D_{j_{ab} \zeta_{ba} j_{ab} \zeta_{ab}}^{(\gamma j_{ab}, j_{ab})} \boxed{g_b^{-1} g_a}$$

(edge holonomies)

The EPRL model is locally flat (imposed strongly)

$$A_v = \int \left(\prod_{ab} dg_{ab} D_{j_{ab} \zeta_{ba} j_{ab} \zeta_{ab}}^{(\gamma j_{ab}, j_{ab})} \boxed{g_{ab}} \right) \mathcal{C}_{LF}(g_{ab}, \dots, g_{cd})$$


(wedge holonomies)


+


$$\begin{aligned} \mathcal{C}_{LF}(g_{ab}, \dots, g_{cd}) = & \delta(g_{13}^{-1} g_{23} g_{12}) \delta(g_{14}^{-1} g_{24} g_{12}) \delta(g_{15}^{-1} g_{25} g_{12}) \cdot \\ & \delta(g_{14}^{-1} g_{34} g_{13}) \delta(g_{15}^{-1} g_{35} g_{13}) \delta(g_{15}^{-1} g_{45} g_{14}) \cdot \end{aligned}$$

What are the spin foam models telling us? (or should)

Connection with LQG  Using unit-irrep of the Lorentz group

Closure conditions
(consequence of the SU(2)
invariance of the amplitude)  Framed planes at the same edge close forming a framed tetrahedron (angles given by areas/spins)

Alignment equations
(how to "glue" vertices)  The spinors parameterizing the holonomies match between vertices/with the boundary ones

Discrete Einstein equations
(when we consider closed faces)  Which conditions the holonomy around close faces satisfy? (e.g. flatness for topological models)

What is the EPRL model telling us?

Connection with LQG \longrightarrow Quantum polyhedra/intertwiners in the large spins regime

Closure conditions
(consequence of the SU(2)
invariance of the amplitude) \longrightarrow Use LQG intertwiners, closure = invariance

Alignment equations
(how to "glue" vertices) \longrightarrow Holonomies in different vertices glues trivially. Same spinors. Simplicity constraints

Discrete Einstein equations
(when we consider closed faces) \longrightarrow Flatness problems. Not satisfactory workarounds, does not provide a mechanism to obtain the Regge equations

Conclusions

Local flatness is responsible of the local emergence of Regge geometry in spin foam models

Integrating over locally flat holonomies with $SU(2)$ edge invariance restricted on the Lorentzian sector = Summing over Lorentzian 4-simplices (connection with effective spin foam models and area-angle Regge calculus)

Shape matching imposed strongly on the intrinsic classical geometry! (not connected with the action of the model)

Conclusions



Then what? What do we do with this?

Conclusions



I do not know!

Understanding what is coming from
what is fundamental!

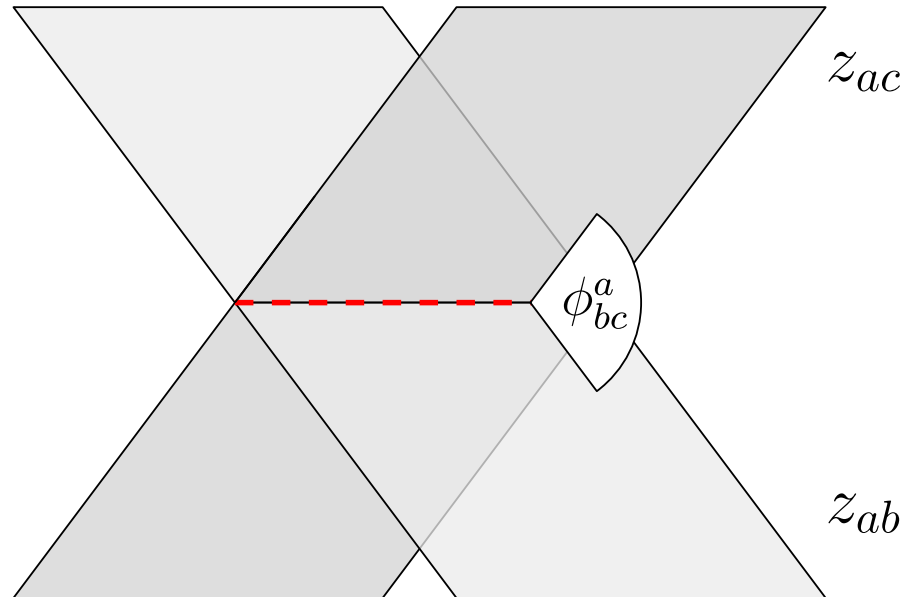
Let's start with a shopping list of
ingredients we want!

Some geometric quantities

3d dihedral angles

(angle between 2 framed planes at the same edge)

$$\cos \phi_{bc}^a = \vec{n}_{ab} \cdot \vec{n}_{ac} = 2|\langle z_{ab} | z_{ac} \rangle|^2 - 1$$



Some geometric quantities

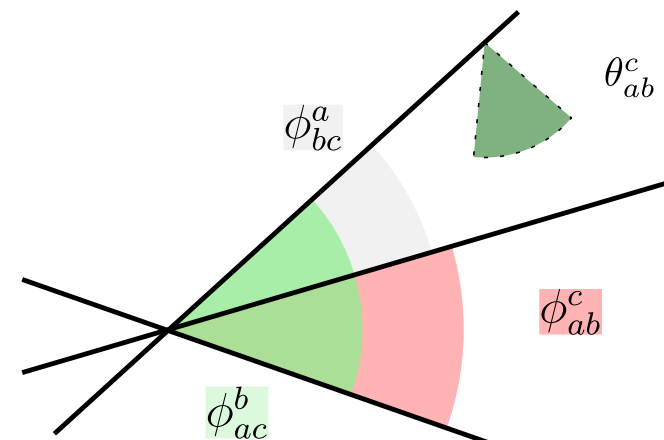
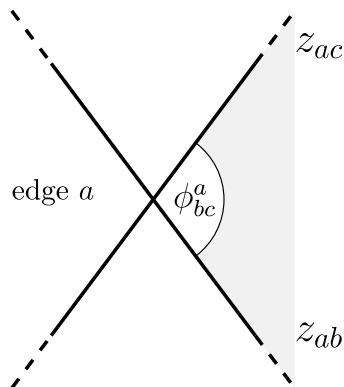
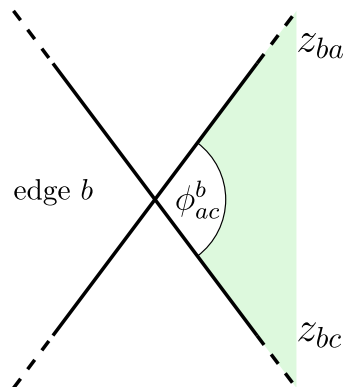
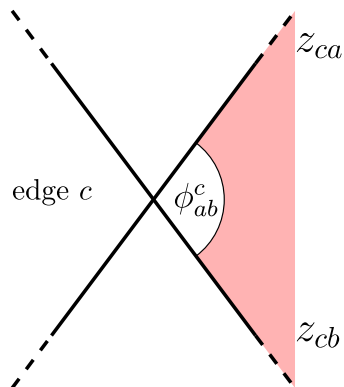
Spherical cosine law and sine law

(local **embedding** of 3D hyperplanes in 4D – signature?)

$$\cos \hat{\theta}_{ab}^c = \frac{-|\langle z_{ca} | z_{cb} \rangle|^2 + |\langle z_{ab} | z_{ac} \rangle|^2 |\langle z_{ba} | z_{bc} \rangle|^2 + |\langle z_{ac} | z_{ab} \rangle|^2 |\langle z_{ba} | z_{bc} \rangle|^2}{2|\langle z_{ac} | z_{ab} \rangle \langle z_{ac} | z_{ab} \rangle \langle z_{ba} | z_{bc} \rangle \langle z_{ba} | z_{bc} \rangle|} = \frac{\cos \phi_{ab}^c + \cos \phi_{bc}^a \cos \phi_{ac}^b}{\sin \phi_{bc}^a \sin \phi_{ac}^b}$$

$$\sin \phi_{ac}^b \sinh \hat{\theta}_{ab}^c = \sin \phi_{ab}^c \sinh \hat{\theta}_{ac}^b$$

(schematic picture in 1 lower dimension – I cannot draw in 4D)



Some geometric quantities

Twist angle

(measure twist between frames using a third as reference -
the same one defined by Bianca and Jimmy or Simone and Fabio)

$$\xi_{ab}^c = \arg \left(\frac{\langle z_{ac} | z_{ab} \rangle \langle z_{ab} | z_{ac} \rangle}{\langle z_{bc} | z_{ba} \rangle \langle z_{ba} | z_{bc} \rangle} \right)$$

